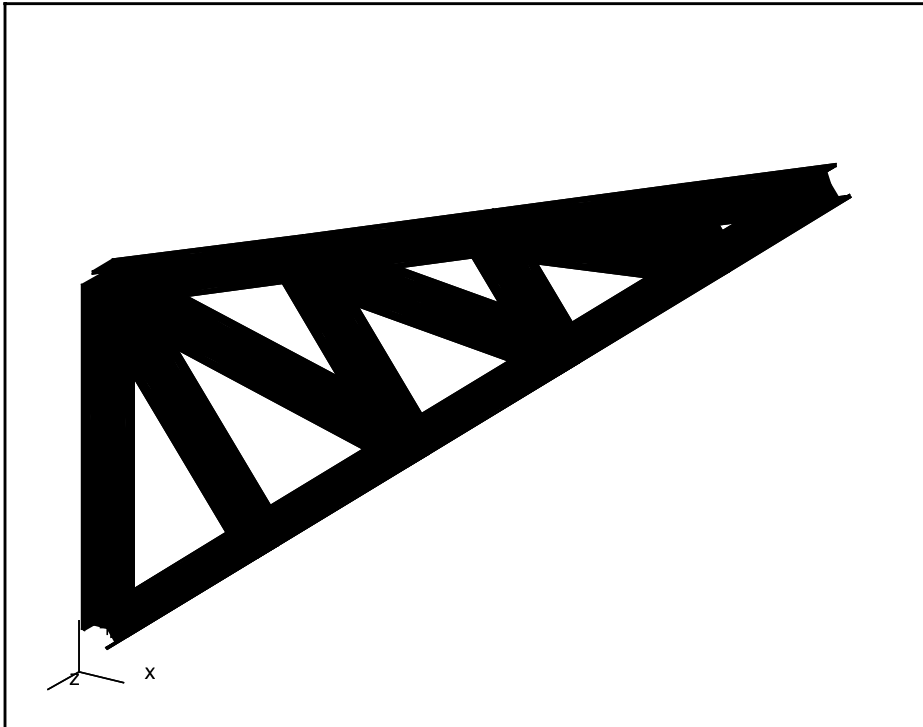


---

## LESSON 4

# *Freebody Analysis of a Truss*



### **Objectives:**

- Create the geometry for a simple truss
- Perform a freebody analysis on the truss



**Suggested Exercise Steps:**

1. Open a new database named **truss.db**.
2. Create the geometry for the truss. The left edge will be 3 units high and the right vertex will be located at [7, 5.5, 0]. The cross bars will be created by making a line normal to the bottom and copying it. The remaining cross bars will be created by joining 2 points.
3. Create a mesh seed then mesh the truss with **Bar 2** elements.
4. Apply a vertical load of 235 at tip of the truss. Also apply a mid-span load of 981.0 in the middle and constrain all degrees of freedom on the left side.
5. Create a material and name it **steel**. Give it an *Elastic Modulus* of **30E6**, *Poisson's Ratio* of **0.3** and a *Density* of **0.00029**
6. Create an I-Beam using **Element Properties** and the **Beam Library** and apply it to the truss
7. Analyze the model with MSC/NASTRAN making sure to select **Grid Point Force Balance** as part of the *Output Requests*.
8. Read in the **.op2** results file and perform a freebody analysis on the model using **Tools/Freebody Analysis**.

**Exercise Procedure:**

1. Create a new database named **truss.db**.

**File/New ...***New Database Name:*Click on **OK** when the *New Model Preference* form appears.

2. Create the geometry for the truss.

You will start with the outside vertical edges.

◆ **Geometry***Action:*

---

*Object:* **Curve**

*Method:* **XYZ**

*Vector Coordinate List:* **<0, 3, 0>**

**Apply**

Then, create the lower outer edge.

*Vector Coordinate List:* **<7, 5.5, 0>**

**Apply**

Finally, create the remaining edge.

*Action:* **Create**

*Object:* **Curve**

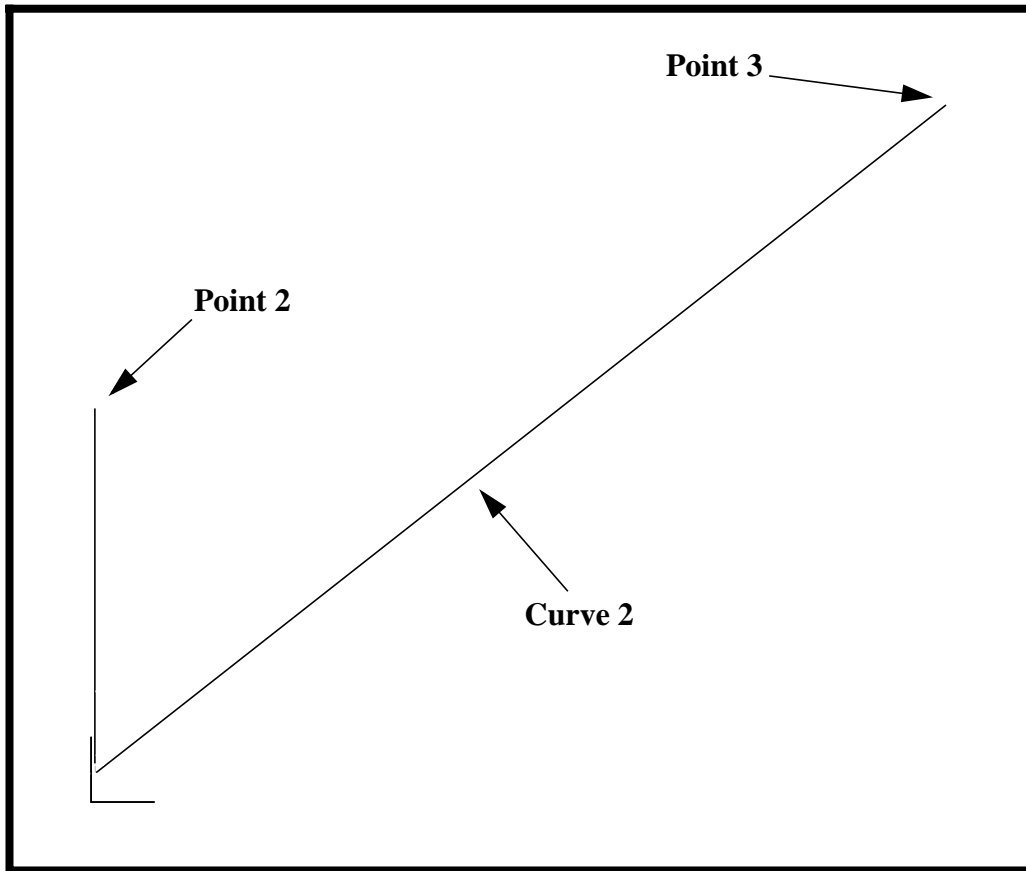
*Method:* **Point**

*Starting Point List:* **Point 2 (see fig 4.1)**

*Ending Point List:* **Point 3 (see fig 4.1)**

The function autoexecutes.

Figure 4.1



Now you will create the inner cross beams of the truss

<i>Action:</i>	<b>Create</b>
<i>Object:</i>	<b>Curve</b>
<i>Method:</i>	<b>Normal</b>
<i>Point List:</i>	<b>Point 2</b>
<i>Curve List:</i>	<b>Curve2 (see fig 4.1)</b>

The function autoexecutes. Now use the curve you just created to make 3 more parallel to it and along **Curve 2**.

<i>Action:</i>	<b>Transform</b>
<i>Object:</i>	<b>Curve</b>
<i>Method:</i>	<b>Translate</b>

Repeat Count:

3

Translation Vector:

Since you want the curves to follow along **Curve 2** then you must make your *Translation Vector* follow that too. Select the **Tip for a Vector** icon, then click on **Point 4**. (See figure 4.2)

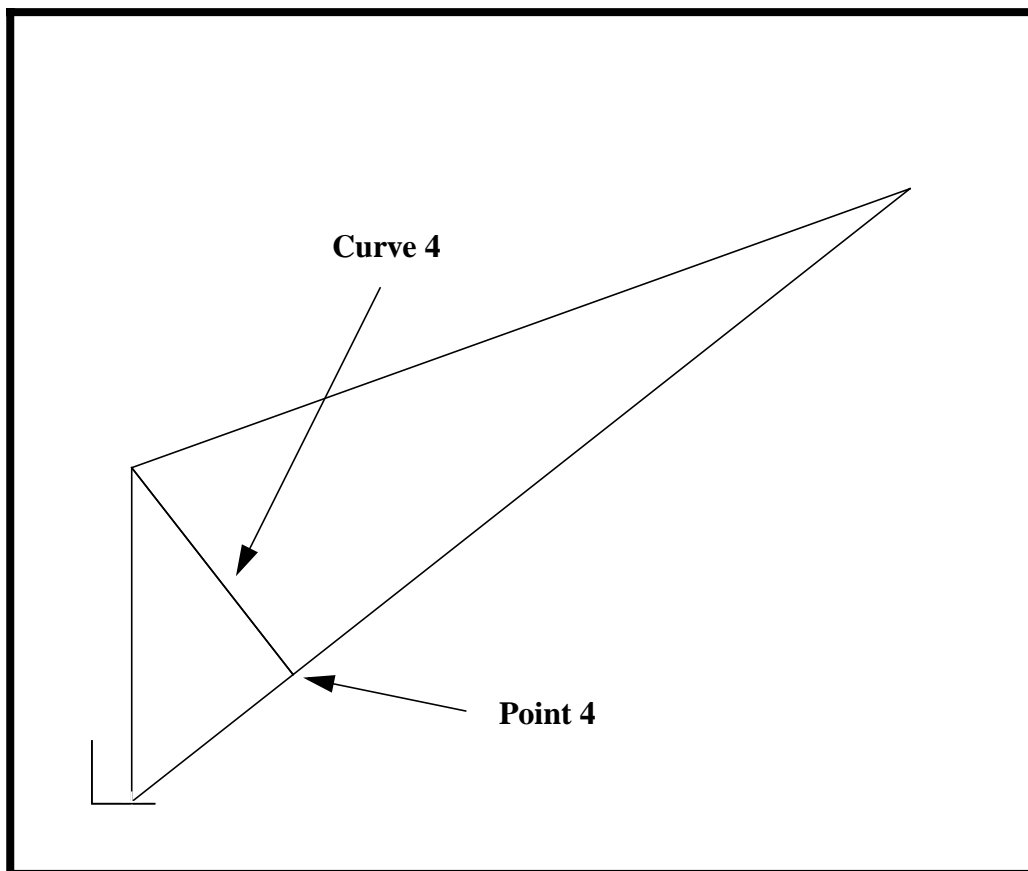


**Tip for Vector with  
Base at [0, 0, 0]**

Curve List:

Curve 4

**Figure 4.2**



The function autoexecutes.

Trim the curves so they do not extend outside the truss.

Action:

Edit

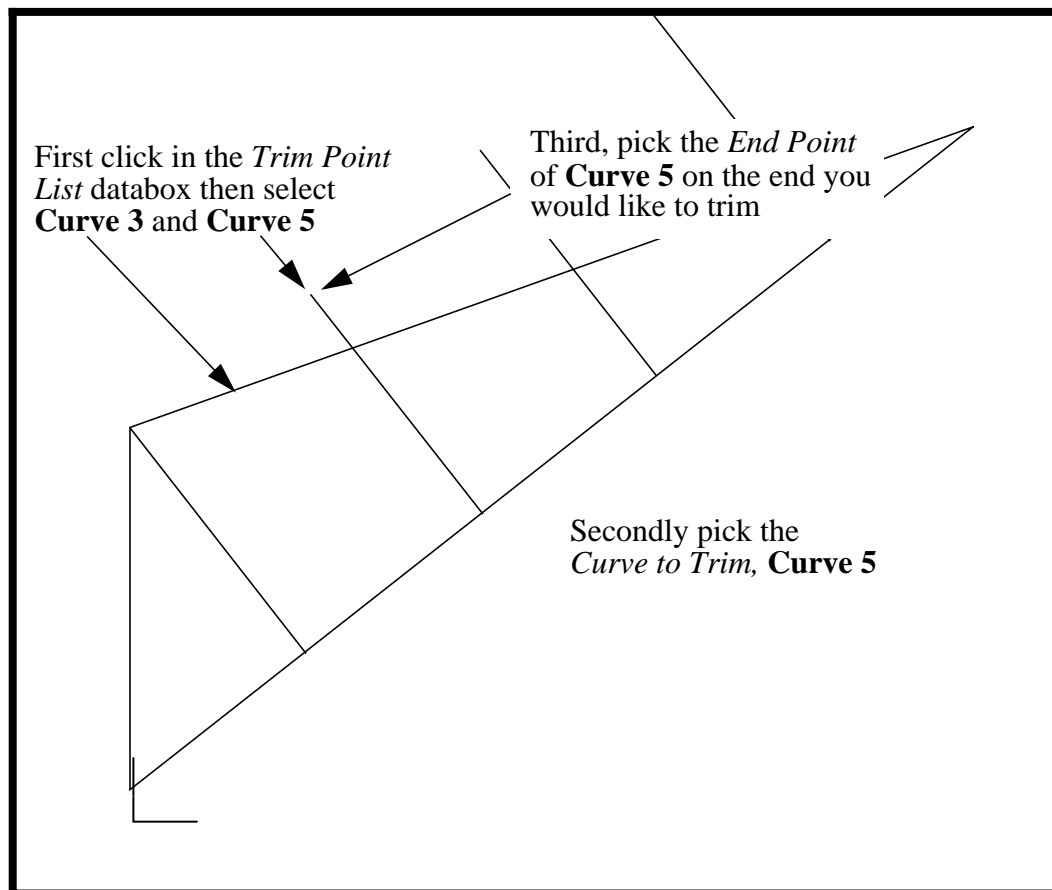
Object:

Curve

*Method:***Trim***Trim Point List:*

See Figure 4.3

This command works by selecting the point to cut at, *Trim Point List*, then selecting the curve to cut and the end point of the side you wish to delete. First, to define the trim point select the **Curve Intersect** icon, Then click on **Curve 3** and **Curve 5**.

**Figure 4.3***Curve to Trim/End Point:*

See Figure 4.3

The function autoexecutes.

To view the new curve click on the refresh graphics icon.

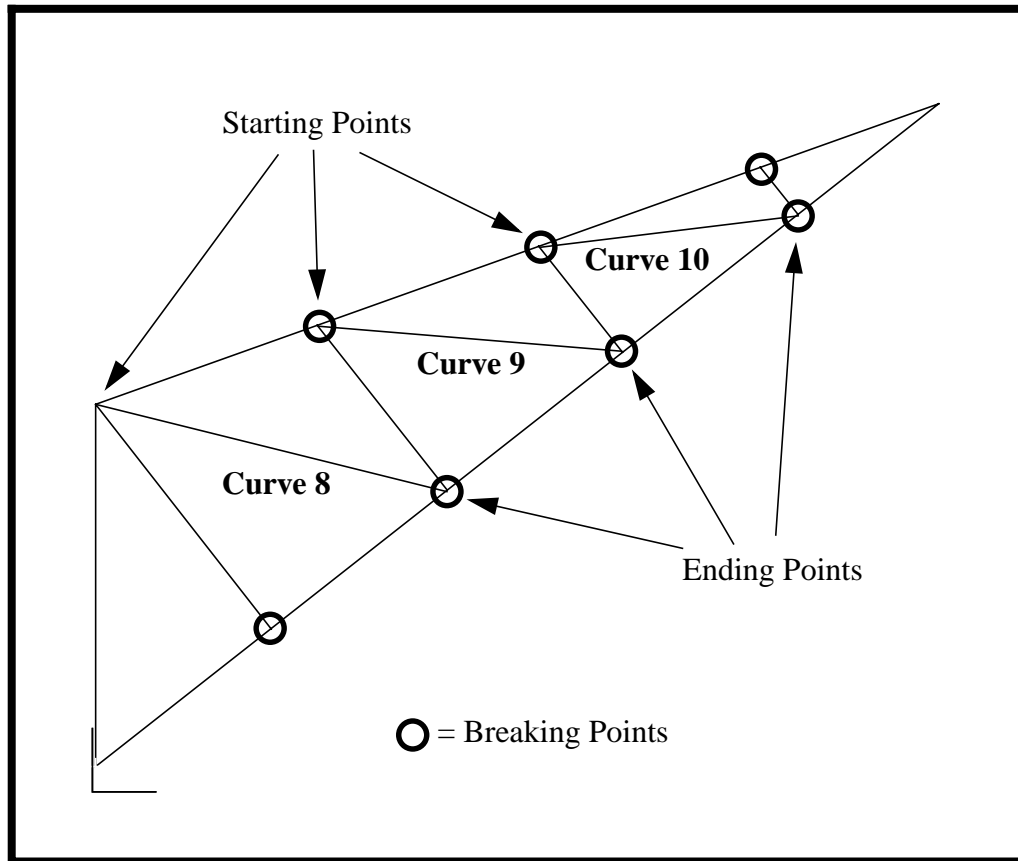


Repeat this procedure for Curves 6, 7

Now join all the cross beams by creating curves 8, 9, 10.

<i>Action:</i>	<b>Create</b>
<i>Object:</i>	<b>Curve</b>
<i>Method:</i>	<b>Point</b>
<i>Starting Point List:</i>	See Figure 4.4
<i>Ending Point List:</i>	See Figure 4.4

**Figure 4.4**





To make meshing easier we will break the outer curves so that every curve only meets another at its end point. Be sure to turn off the **Auto Execute** button.

<i>Action:</i>	<input type="text" value="Edit"/>
<i>Object:</i>	<input type="text" value="Curve"/>
<i>Method:</i>	<input type="text" value="Break"/>
<input checked="" type="checkbox"/> <b>Delete Originals</b>	
<input type="checkbox"/> <b>Auto Execute</b>	
<i>Curve List:</i>	<input type="text" value="Curve 2"/>
<i>Break Point:</i>	<input type="text" value="See Figure 4.4 ( Breaking Points are denoted by the large circled points)"/>
<input type="text" value="Apply"/>	

When asked if you wish to delete the original curve, respond **Yes**.

Now repeat this procedure for **Curve 3**

3. Now mesh the model

### ◆ Finite Elements

<i>Action:</i>	<input type="text" value="Create"/>
<i>Object:</i>	<input type="text" value="Mesh Seed"/>
<i>Type:</i>	<input type="text" value="Uniform"/>
<i>Number =</i>	<input type="text" value="1"/>
<i>Curve List:</i>	Select all on Screen
<input type="text" value="Apply"/>	

<i>Action:</i>	<input type="text" value="Create"/>
<i>Object:</i>	<input type="text" value="Mesh"/>
<i>Type:</i>	<input type="text" value="Curve"/>

*Element Topology:*

**Bar 2**

*Curve List:*

Select all on Screen

**Apply**

*Action:*

**Equivalence**

*Object:*

**All**

*Type:*

**Tolerance Cube**

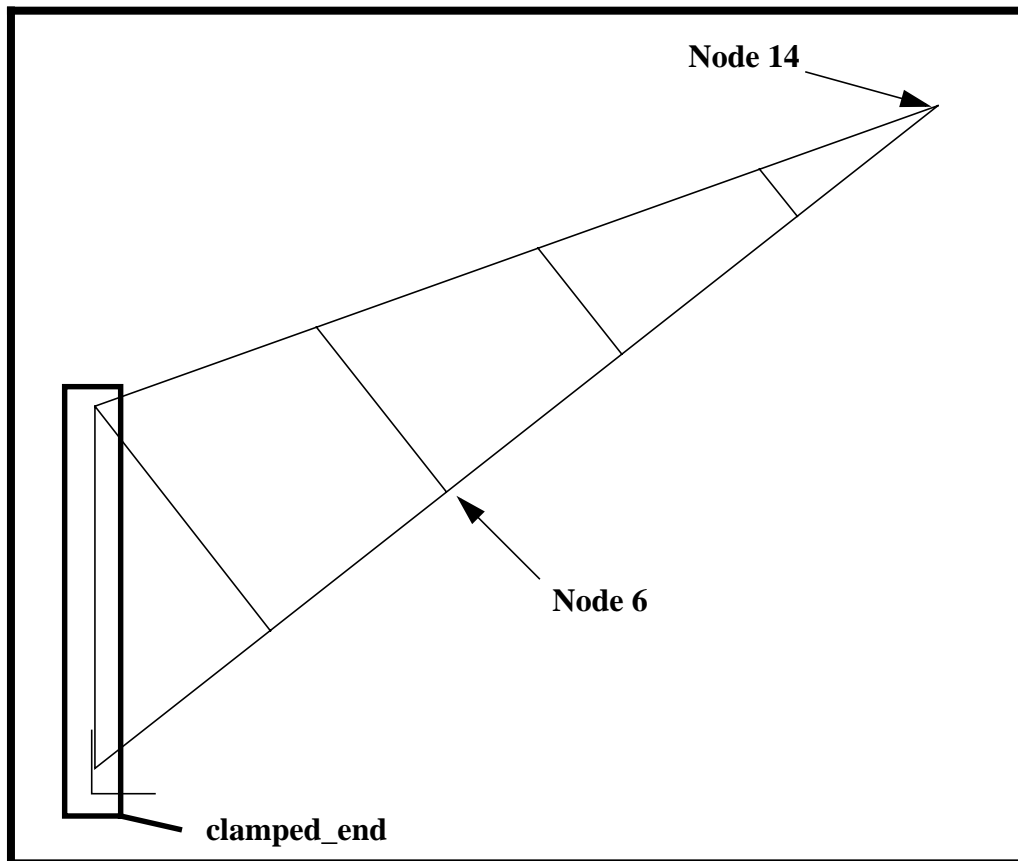
**Apply**

4. We have created the geometry and FEM. Now we will apply the **Load and Boundary Conditions**.

There will be 3 **LBC** sets. A vertical load applied at the tip of the truss, a mid-span load applied near the center of mass and constraints on all *Degrees of Freedom* where the truss is attached to a fixed surface.

**Note:** The *Node/Element ids* may be different than shown below

**Figure 4.5**



First, create the load on the tip.

◆ **Loads/BCs**

<i>Action:</i>	<input type="text" value="Create"/>
<i>Object:</i>	<input type="text" value="Force"/>
<i>Type:</i>	<input type="text" value="Nodal"/>
<i>New Set Name:</i>	<input type="text" value="vertical_load"/>
<input type="text" value="Input Data..."/>	
<i>Force &lt;F1 F2 F3&gt;:</i>	<input type="text" value="&lt;0, -235, 0&gt;"/>

<i>Geometry Filter:</i>	◆ <b>FEM</b>
<i>Select Nodes:</i>	<input type="text" value="Node 14"/>

Then create the mid-span load.

<i>Action:</i>	<input type="text" value="Create"/>
<i>Object:</i>	<input type="text" value="Force"/>
<i>Type:</i>	<input type="text" value="Nodal"/>
<i>New Set Name:</i>	<input type="text" value="midspan_load"/>
<input type="text" value="Input Data..."/>	
<i>Force &lt;F1 F2 F3&gt;:</i>	<input type="text" value="&lt;0, -981, 0&gt;"/>

<i>Geometry Filter:</i>	◆ <b>FEM</b>
<i>Select Nodes:</i>	<input type="text" value="Node 6"/>

---

**OK**

**Apply**

Finally constrain the left edge from moving in all directions

*Action:*

**Create**

*Object:*

**Displacement**

*Type:*

**Nodal**

*New Set Name:*

**clamped\_end**

**Input Data...**

*Translations <T1 T2 T3>:*

**<0, 0, 0>**

*Rotations <R1 R2 R3>:*

**<0, 0, 0>**

**OK**

**Select Application Region...**

*Geometry Filter*

◆ **FEM**

*Select Nodes:*

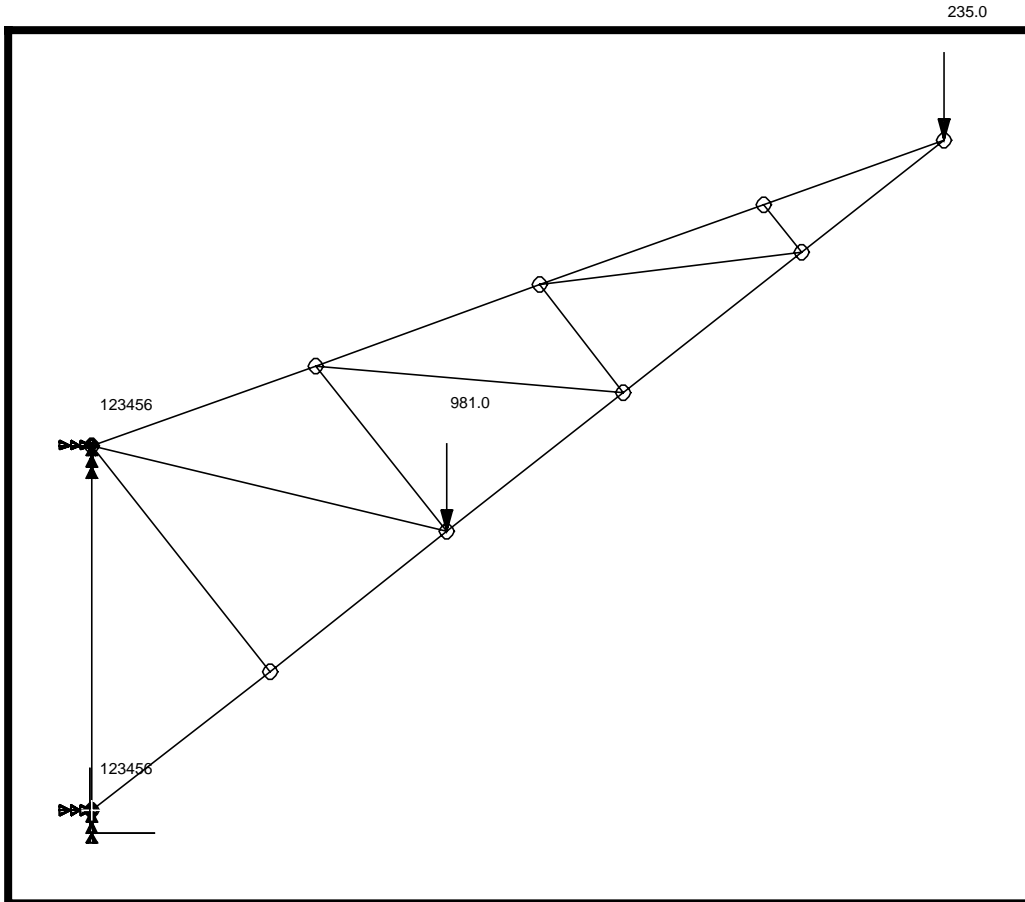
Screen select the left edge of the model (see fig 5.5)

**Add**

**OK**

**Apply**

Your model should look like the following:



5. Create a material and name it **steel**.

### ◆ Materials

Action:

Create

Object:

Isotropic

Method:

Manual Input

New Material Name:

steel

**Input Properties...**

Elastic Modulus:

30E6

Poison's Ratio:

0.3

Density:

0.0029

---

**Apply**

**Cancel**

6. Now you will define the **Element Properties**.

◆ **Properties**

*Action:* **Create**

*Object:* **1D**

*Method:* **Beam**

*Property Set Name:* **beam\_elem\_props**

**Input Properties...**

Click on the **Beam Library** icon



*Action:* **Create**

*Type:* **Standard Shape**

*New Section Name:* **i\_beam**

Click on the I-beam icon



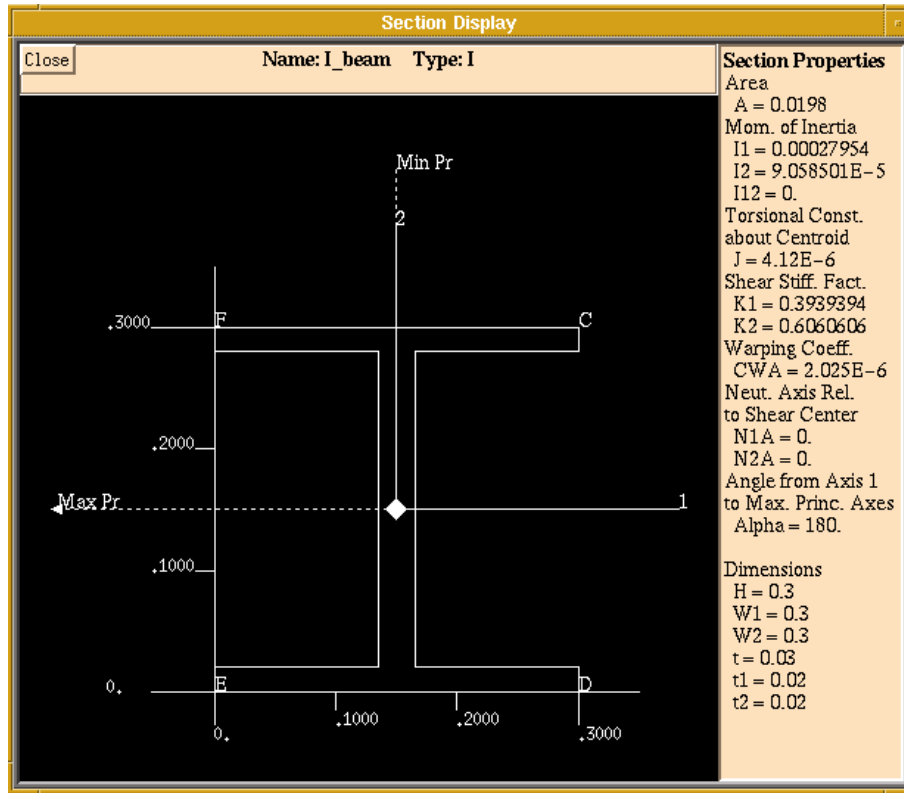
Enter this information in the proper databoxes

H = 0.3	t = .03
W1 = 0.3	t1 = .02
W2 = 0.3	t2 = .02

To preview the I-beam's shape click on

**Calculate/Display**

The I-Beam should look like this



Close this display.

Close

OK

Fill out the *Input Properties* form with the following information:

Use Beam Section

Material Name:

m:steel

In the *Bar Orientation* databox you must enter a vector in the XY plane because the model is in that plane. Type in **<1 1 0>** and click **OK**.

Bar Orientation:

<1, 1, 0>

OK

---

Click in Select Members data box, then on the *Beam Element* icon then select all on screen



**Beam Element**

*Select Members:*

Select all on Screen

Add

Apply

Check the orientation of the beams you just created.

**Display/Load/BC/Elem.Props...**

*Load/BC's*

Hide All

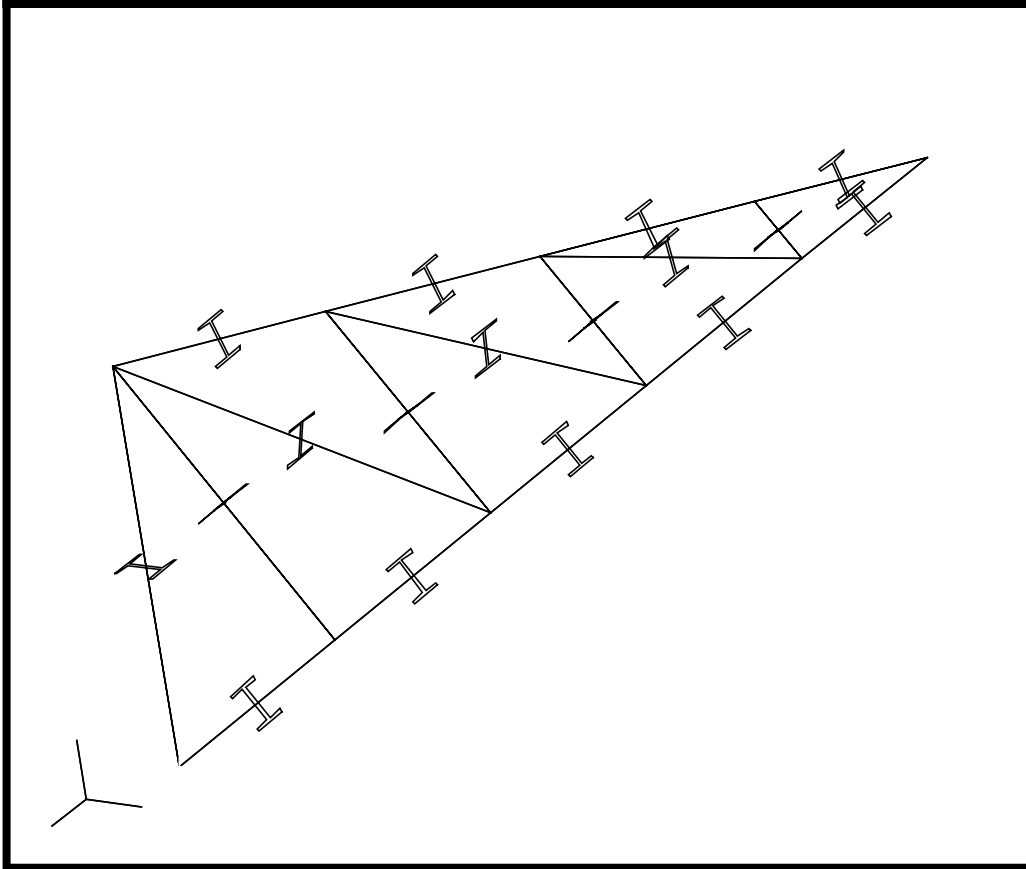
*Beam Display*

2D mid-span

Apply



Move the model around with the middle mouse button. Your viewport should look something like this



When you are done previewing the model change the *Beam Display* back to **1D-Line** then hit **Apply** and **Cancel**.

7. Now you will submit the model for analysis.

#### ◆ Analysis

Action:

Analyze

Object:

Entire Model

Method:

Analysis Deck

Translation Parameters...

OUTPUT2 Format:

Text

MSC/NASTRAN Version:

69

---

<input type="button" value="OK"/>	
<input type="button" value="SolutionType..."/>	
<i>Solution Type:</i>	◆ <b>Linear Static</b>
<input type="button" value="OK"/>	
<input type="button" value="Subcase Create..."/>	
Available Subcases:	<input type="button" value="Default"/>
<input type="button" value="Output Requests..."/>	
<i>Form Type:</i>	<input type="button" value="Basic"/>
<i>Select Result Type:</i>	<input type="button" value="Grid Point Force Balance"/>
<input type="button" value="OK"/>	
<input type="button" value="Apply"/>	
<input type="button" value="Cancel"/>	
<input type="button" value="Apply"/>	

This will create a file called **truss.bdf**. You will then submit this file to the MSC/NASTRAN v.69 solver by typing **nastran truss.bdf** at your UNIX prompt.

- Once the analysis is finished you will read in the results file **truss.op2**.

◆ <b>Analysis</b>	
<i>Action:</i>	<input type="button" value="Read Output2"/>
<i>Object:</i>	<input type="button" value="Result Entities"/>
<i>Method:</i>	<input type="button" value="Translate"/>
<input type="button" value="Select Results File..."/>	
	<input type="button" value="truss.op2"/>
<input type="button" value="OK"/>	
<input type="button" value="Apply"/>	

- Now you will use the **Freebody Results** option to view the forces on the truss.

Display the applied loads on the model.

**Tools/Freebody Results...**

Type:

Click on the **Select Results** icon:

**Select Results**

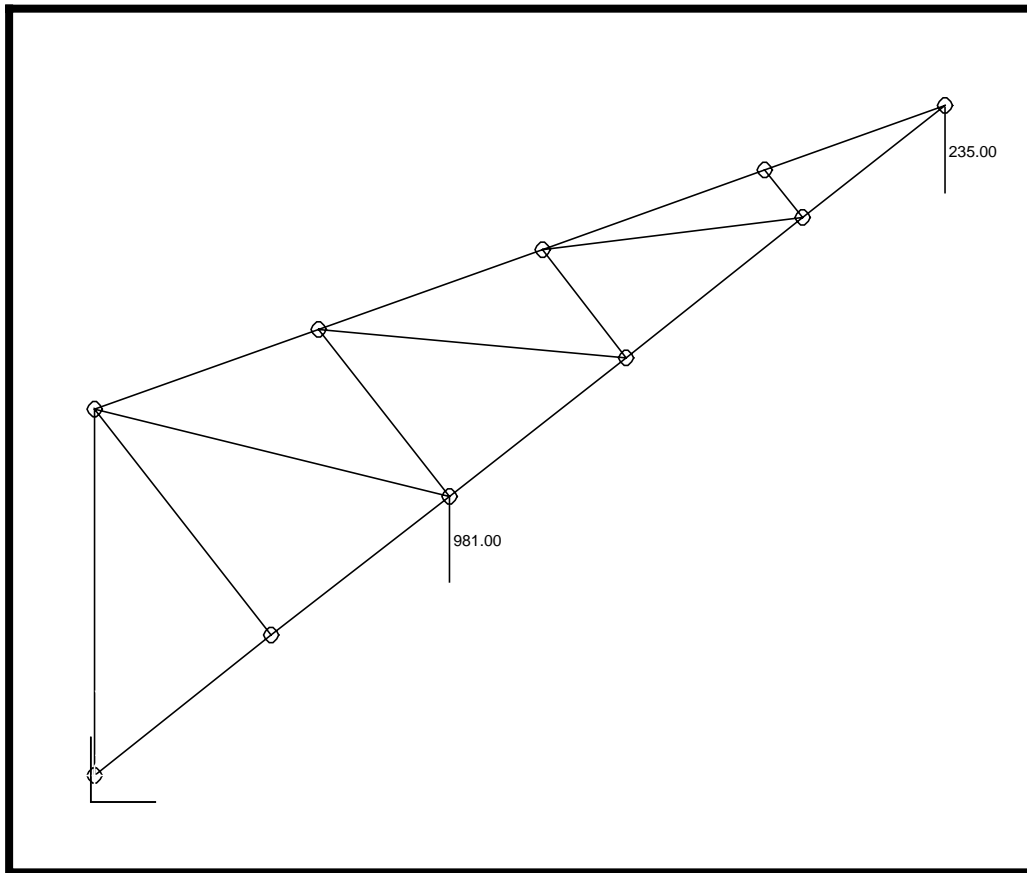
Select Result Case:

Select Result Type:

To change any of the display attributes of the vector plot select the **Display Attributes** icon:

**Display Attributes**

Your model should appear as follows:



Now display the reaction forces on the model.

Type:

Loads

Click on the **Select Results** icon.



Select Result Case:

Default

Select Result Type:

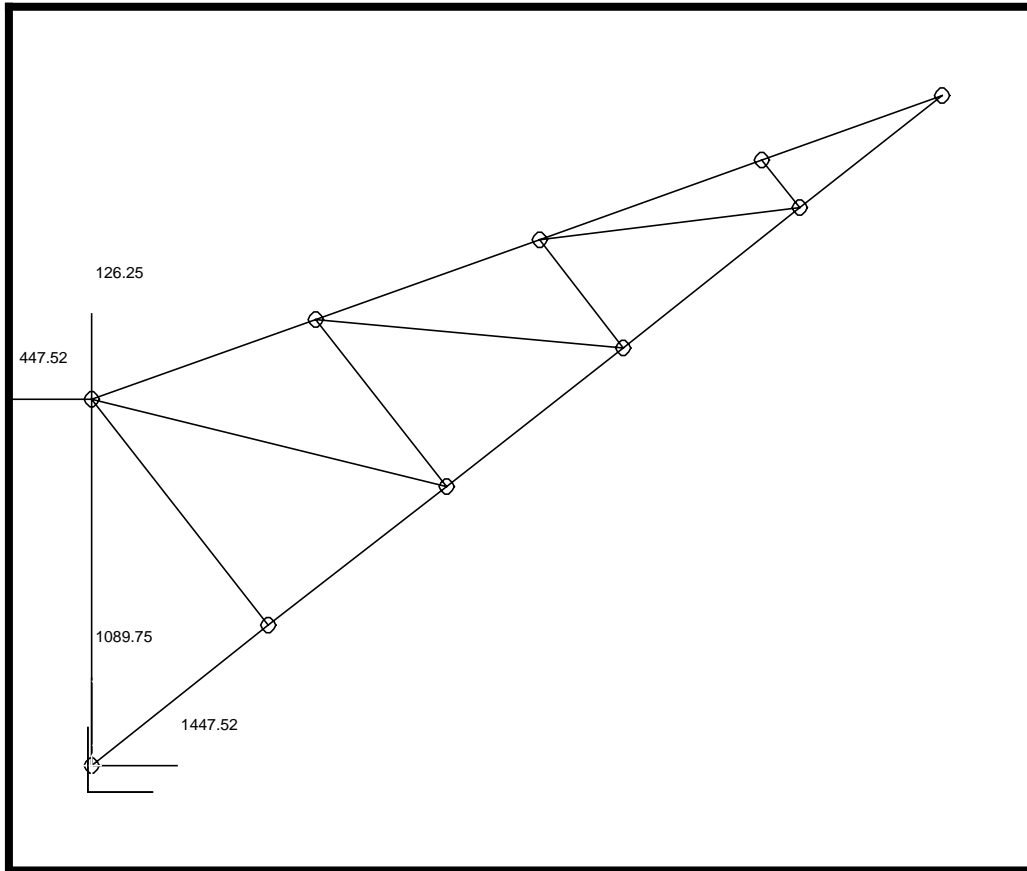
Reaction Loads

Apply

Again, to change any of the display attributes of the vector plot select the **Display Attributes** icon:



Your model should appear as follows:



Now display a freebody diagram.

Type:

Loads

Click on the **Select Results** icon.



Select Result Case:

Default

Select Result Type:

Freebody Loads

Click on the **Select Entities** icon



Select the target entities required. If this step is skipped the entire model or whatever group is currently posted will be used as the target entity. If the entire model is used only the reaction and applied loads will be displayed. You may want to turn auto add off in order to find which elements and nodes that you want to select before they are added to the list.

Select Elements

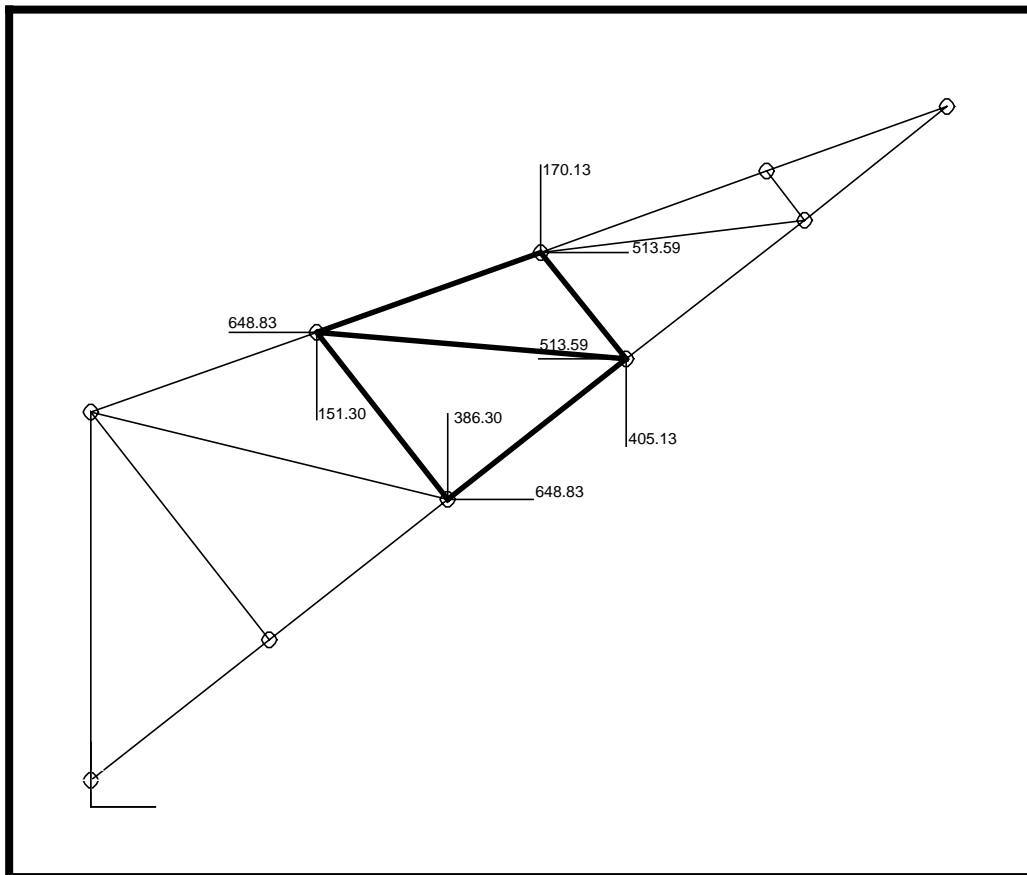
Elm 3, 4, 9, 12, 16

Add

Apply

**Note:** Again, your element ids may be different.

If you selected the middle elements your model will look like the following:



Now you will view the internal loads at a node or nodes. First click on the **Select Results** icon.



Type:

Loads

Select Result Case:

Default

Select Result Type:

Internal Loads

Click on the **Select Entities** icon



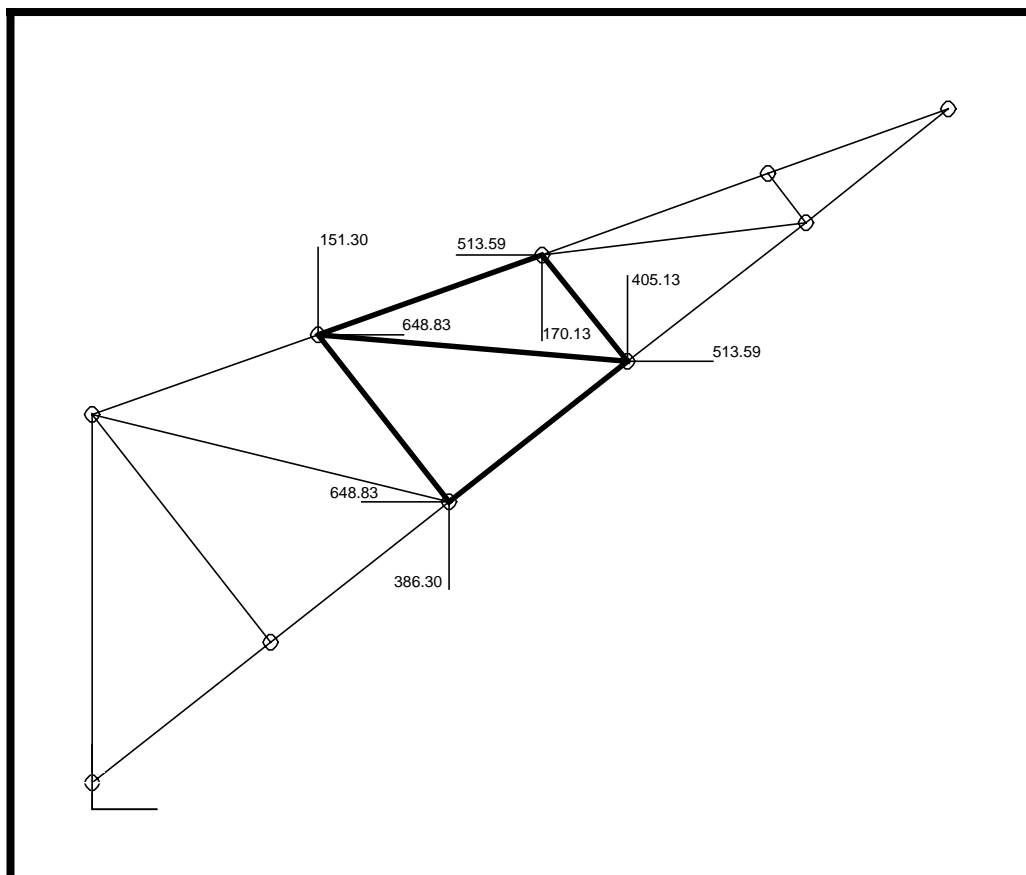
Select Elements

Elm 3, 4, 9, 12, 16

Add

Apply

Your model should appear as follows:



---

Create a load case for use with a subsequent analysis.

Click on the **Select Results** icon.



Type:

Loads

Select Results Case

Default

Results Type

Select the appropriate Results Type from which you wish to create a load set for.

Click on the **Save Data** icon:



**Create Force Field**

Field Name:

force\_field

**Create Moment Field**

Field Name:

moment\_field

**Assign Field to LBC**

LBC Set Name:

my\_load

Load Case Assignment:

Default

Apply

To view the vector values on the nodes tabularly, you will display the desired plot (freebody, applied, reaction, internal or other). Simply bring up the spreadsheet by clicking on the **Spreadsheet** icon.



The results for the current plot will be displayed in the spreadsheet for the target entities. Now, close the spreadsheet.

Cancel

Now you will display the total interface load across a boundary .



Click on the **Select Results** icon



Type:

Interface

Select Result Case:

Default

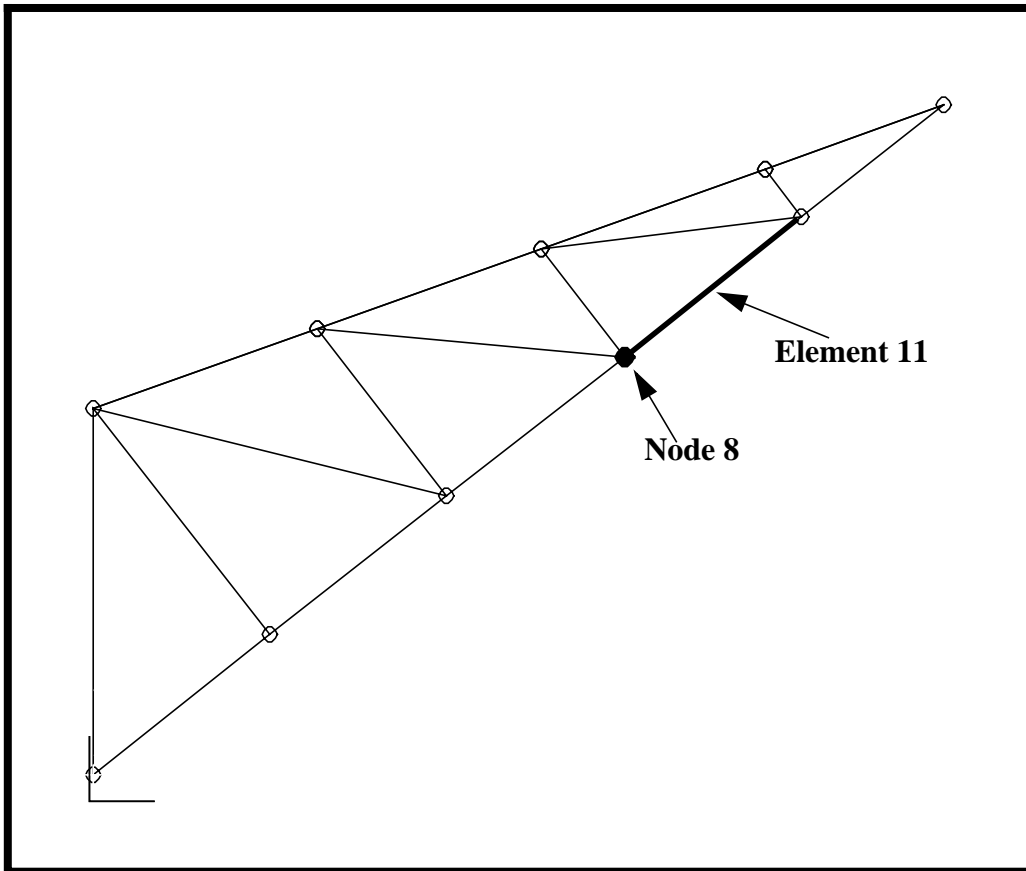
Select Result Type:

Freebody Loads

Summation Point:

Node 8

**Note:** When selecting Node 8 be sure to click on the **Node** icon.



Click on the **Select Entities** icon



Select by:

**Element**

Select Elements:

**Element 11**

Select by:

**Node**

Select Nodes:

**Node 8**

The target entities must be all the nodes along a interface boundary for which you are interested in calculating the total load. In addition you must select the element on one side of this node that defines the interface line.

**Add**

**Apply**

Your model should appear as follows:

